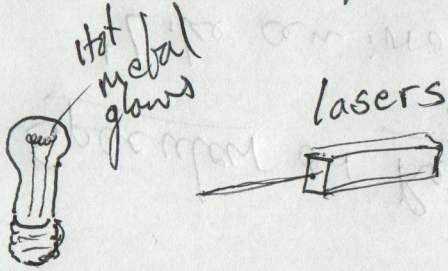


Light Sources



Light: Electromagnetic waves
Amplitude is strength of E & B fields

Sound: Amplitude is density of air

Light is E.M radiation (waves) at particular wavelengths.

$\lambda = 400 \text{ nm} - 700 \text{ nm}$
Visible light

$\lambda: 400 \text{ nm} - \text{Violet} - 4.00 \times 10^{-7} \text{ m}$

$\lambda: 700 \text{ nm} - \text{red} - 7.00 \times 10^{-7} \text{ m}$

E.M. Radiation

E - Electric fields

B - Magnetic fields

Microwaves

Radio waves

X-Rays

Gamma Rays

$C = V - \text{in a vacuum}$

$$C = 299,792,458 \text{ m/s}$$

$$C \approx 3.00 \times 10^8 \text{ m/s}$$

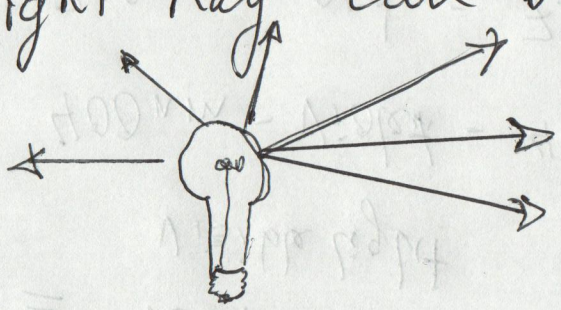
λ - wavelength

f - frequency

$$C = \lambda f = v$$

Light Ray is a model of Light used to show the propagation of light through Space.

Light Ray can be drawn as an arrow on the page.



Light bulb shines rays in all directions

Light rays can reflect,

Specular or Regular Reflection

Fig. 1

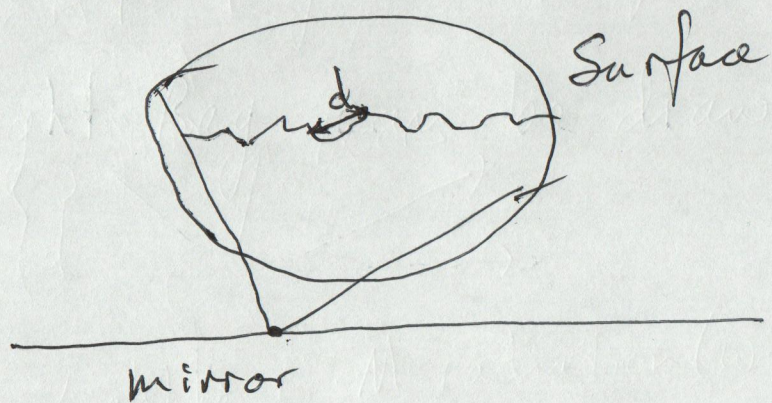
'Like a mirror'
Can see an image.

Diffuse or irregular Reflections

Don't see an image.
Reflecting of paper

Specular Reflection

'Like a mirror'



Size of the irregularities of the surface is small compared to the wavelength.

$$d \ll \lambda$$

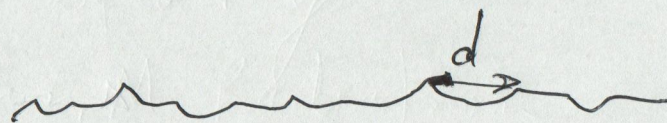
\ll = 'much much less than'

\approx = 'Roughly equal to'

In between.
Ex. ~~the~~ Polished car

Diffuse Reflection

'Rough Surfaces'



Size of the irregularities of the surface is ~~small~~ large compared to the wavelength

$$d \gg \lambda$$

\gg = 'much much greater than'